

DTX-MULTI 12 Content Information

Overview

There are two downloads available depending on what kits or sounds you want. One covers acoustic drums (20 kits) and the other covers electronics (5 kits). The acoustic kits are Jazz Maple, Oak X, Vintage and Rock and the electronics are Classic Electro, Classic RX, Drum'n'Bass, Hip Hop and House.

IMPORTANT – Before you load the new content, back up all your existing DTX-MULTI 12 data using the Save All function as the new content will write itself over anything which is already saved into the User kits.

The acoustic kits each have five variations – a standard tuning at original pitch, a high tuning which sounds like smaller drum sizes, a lower tuning which sounds like larger drum sizes, and two mixed tunings where some instruments are tuned up and some tuned down which gives some interesting kit sounds.

The samples

The sounds are designed to be as realistic as possible with the drum sounds big and resonant and the cymbal sounds that ring for up to 20 seconds. The snare drum, toms and hi hats have left and right hand samples covering a single velocity which helps to avoid machine gunning and sound more natural. The sounds will automatically swap every time you hit the pads – don't worry about them, you just concentrate on your playing.

Triggering

If you have problems with notes disappearing, and/or pads not triggering correctly, you probably need to look at your trigger settings. All these kits have been programmed to work perfectly using the "U04 No Crosstalk" trigger setting which comes with the downloads. The audio examples were played using these setting and there were no problems at all or at any time during the programming.

The kits can be played straight from the pads of the DTX-MULTI 12, but if you have an external bass drum pad (KP65 for instance) and a hi hat controller (HH65 for instance) you can plug these into the external pad inputs and make the DTX-MULTI 12 into more of a drum kit. If you plug a triple zone pad (XP120SD for instance) into input 13, you can have the snare head, rim shot and cross stick all on one pad. The sounds on the external pads are identical to those on the internal pads. Indeed, if you edit the internal pad sounds, the sounds will change on the external pads too.

Acoustic Kit Downloads

The standard pad configuration for the Acoustic kits is as follows;

Pad 1 Left Hand Crash
Pad 2 Right Hand Crash
Pad 3 Ride
Pad 4 Tom 1
Pad 5 Tom 2
Pad 6 Tom 3
Pad 7 Bass Drum
Pad 8 Snare Head
Pad 9 Closed Hi Hat
Pad 10 Snare Cross Stick
Pad 11 Snare Rim Shot
Pad 12 Open Hi Hat
(This is also effected by the Hi Hat controller pedal if used)
Input 13 Triple Zone Snare
(Head, Rim and Cross Stick)
Input 14 Bass Drum
HH Controller Input
(This will work like a standard HH Controller on Pad 9)

Jazz Maple

This kit is a standard small maple kit with an open 18" bass drum, 12" rack tom, 14" and 16" floor toms and a 14x5" loosely tuned snare. The cymbals are larger, thinner and lower in pitch. The Left Hand Crash is a cymbal bell when played normally, but is a crash when played hard. The Right Hand Crash is actually a Flat Ride cymbal – the bow when played normally and the edge when played hard. The Ride is the bow of the cymbal when played normally and is an edge crash when played hard.

1. Jazz Maple. Standard kit.
2. JazzMapleHi. Tuned up so it sounds just like a Hip Gig kit.
3. JazzMapleLo. Tuned down and great for a 'loopy' feel.
4. JazzMaple 4. Bass Drum, Tom 1, Tom 2, Ride, Flat Ride and Hi Hat tuned up, rest tuned lower.
5. JazzMaple 5. Snare, Toms and Crash 1 tuned up, rest tuned lower.

Oak X Single

The Oak X kits are a limited edition European market only kit in special sizes. Using the oak samples we have 10x6", 12x7" and 16x15" toms with a 22x20" bass drum. This is the brightest sounding kit with brighter cymbal sound to go with it.

1. Oak X Kit. Standard kit.
2. Oak X KitHi. Tuned up.
3. Oak X KitLo. Tuned down.
4. Oak X Kit 4. Bass Drum, Tom 1, Tom 2, Ride, Crash 2 and Hi Hat tuned up, rest tuned lower.
1. Oak X Kit 5. Snare, Toms and Crash 1 tuned up, rest tuned lower.

Vintage

This has been programmed to sound like an original Yamaha 9000 kit with black lacquered shell interiors and rounded bearing edges. The original samples are of Birch Custom Absolute drums, but with careful EQ and tuning they now have the sound of a 24" bass drum, 13", 14" rack toms and 18" floor tom. This is a very mellow, low sounding kit, with large, thin cymbals. There is a 'ching ring' (hi hat mounted tambourine) on the hi hat which you can hear when the Hi Hat Controller is pressed (if attached).

1. Vintage. Standard kit
2. Vintage Hi. Tuned up for a tighter sound.
3. Vintage Lo. Really low and loose.
4. Vintage 4. Bass Drum, Tom 1, Tom 2, Ride, Crash 2 and Hi Hat tuned up, rest tuned lower.
5. Vintage 5. Snare, Toms and Crash 1 tuned up, rest tuned lower.

Rock Single

This rock kit has been made from Beech Custom Absolute drum sounds in conventional sizes – 22" bass drum, 10" and 12" toms and 16" floor toms with a 14x6.5" snare. The cymbals are heavier but still bright.

1. Rock Kit. Standard kit.
2. Rock Kit Hi. Tuned up.
3. Rock Kit Lo. Tuned down.
4. Rock Kit 4. Bass Drum, Tom 1, Tom 2, Ride, Crash 2 and Hi Hat tuned up, rest tuned lower.
5. Rock Kit 5. Snare, Toms and Crash 1 tuned up, rest tuned lower.

Electronic Download

Due to the nature of the Electronics Download, there is less of a standard pad configuration for these kits. Each kit has its own configuration. If you want to try building your own kits in these genres, the other samples that were used in the DTX900 versions of these kits are loaded automatically. Press the Wave button to find the individual samples.

ClasscDance

Classic electronic drum machine samples which cover the classic sounds.

- Pad 1 Cymbal
- Pad 2 Conga
- Pad 3 Cowbell
- Pad 4 Tom Hi
- Pad 5 Tom Mid
- Pad 6 Tom Low
- Pad 7 Bass Drum

Pad 8 Snare 1
Pad 9 Closed Hi Hat
Pad 10 Rim
Pad 11 Clap
Pad 12 Open Hi Hat
(This is also effected by the Hi Hat controller pedal if used)
Input 13 Triple Zone (as Pads 8, 10, 11)
Input 14 Bass Drum (as Pad 7)
HH Controller Input
(This will work like a standard HH Controller on Pad 9)

Classic RX

This is a combination of the classic Yamaha RX drum machine from the '80's. It's got that classic sound to it which fits into many music genres when you don't want to use acoustic sounds.

Pad 1 Crash 1
Pad 2 Crash 2
Pad 3 Ride Bow, Ride Bell when hit hard
Pad 4 Tom Hi
Pad 5 Tom Mid
Pad 6 Tom Low
Pad 7 Bass Drum
Pad 8 Snare 1
Pad 9 Closed Hi Hat
Pad 10 Rim
Pad 11 Snare 2
Pad 12 Open Hi Hat
(This is also effected by the Hi Hat controller pedal if used)
Input 13 Triple Zone (as Pads 8, 10, 11)
Input 14 Bass Drum (as Pad 7)
HH Controller Input
(This will work like a standard HH Controller on Pad 9)

Drum'n'Bass

Something more aggressive and 'in your face'. The click is set to 170bpm and set to come through the headphones.

Pad 1 Two alternating Crash cymbals
Pad 2 Loop (start and stop)
Pad 3 Tambourine
Pad 4 Filtered Synth
Pad 5 Sweep
Pad 6 Sub
Pad 7 Bass Drum layered with 2 bar loop
Pad 8 Snare 1
Pad 9 Closed Hi Hat
Pad 10 Snare 2

Pad 11 Snare 3
Pad 12 Open Hi Hat
(This is also effected by the Hi Hat controller pedal if used)
Input 13 Triple Zone (as Pads 8, 10, 11)
Input 14 Bass Drum (as Pad 7)
HH Controller Input
(This will work like a standard HH Controller on Pad 9)

HipHop90bpm

Something a little more aggressive. The click is set to 90bpm and is set to only come from the headphone output. This kit also has layered sounds and parts, so these are what to look out for.

Pad 1 Crash
Pad 2 Loop (start and stop)
Pad 3 Shaker, Boom when hit hard
Pad 4 Clap
Pad 5 Synth Bass note
Pad 6 Sub
Pad 7 Bass Drum with record crackle
Pad 8 Snare 1
Pad 9 Closed Hi Hat
Pad 10 Rim
Pad 11 Snare 2
Pad 12 Open Hi Hat
(This is also effected by the Hi Hat controller pedal if used)
Input 13 Triple Zone (as Pads 8, 10, 11)
Input 14 Bass Drum (as Pad 7)
HH Controller Input
(This will work like a standard HH Controller on Pad 9)

House 128bpm

Classic house kit which uses the most common electronic kick snare and hats. The click is set to 128 bpm and only comes out of the headphone output.

Pad 1 Two alternating Crash cymbals
Pad 2 Four alternating loops
Pad 3 Big Bang (which stops the loop running)
Pad 4 Tom Hi
Pad 5 Tom Mid
Pad 6 Tom Low
Pad 7 Bass Drum
Pad 8 Snare 1
Pad 9 Closed Hi Hat
Pad 10 Clap
Pad 11 Snare 2
Pad 12 Open Hi Hat
(This is also effected by the Hi Hat controller pedal if used)

Input 13 Triple Zone (as Pads 8, 10, 11)

Input 14 Bass Drum (as Pad 7)

HH Controller Input

(This will work like a standard HH Controller on Pad 9)